

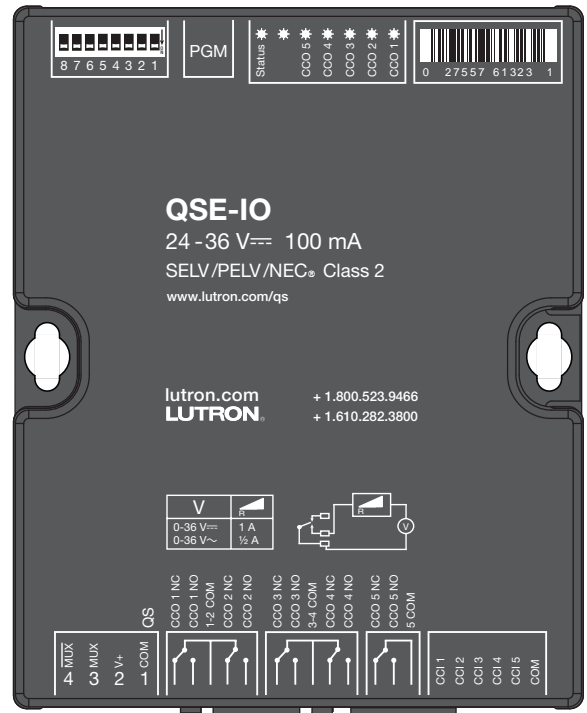
QSE-IO Control Interface

The QSE-IO contact closure interface provides integration with third-party equipment requiring contact closure input/output, including occupancy and vacancy sensors; motorized projection screens, skylights, and window shades; AV equipment; security systems; movable partition walls; and timeclocks. One QSE-IO interface provides five (5) dry contact closure outputs and five (5) inputs.

For complete functionality, programming instructions, and detailed DIP switch settings, see the QSE-IO Programming Guide, www.lutron.com/TechnicalDocumentLibrary/040391.pdf

Features

- Integrates a QS control system with equipment that has contact-closure inputs and outputs.
- Provides five inputs and five dry contact closure outputs.
- Provides both normally open (NO) and normally closed (NC) contacts.
- May be programmed to control or be controlled on a QS system.



QSE-IO Contact Closure Interface

Job Name:	Model Numbers:
Job Number:	

Specifications

Regulatory Approvals

- UL® Listed
- cUL® Listed
- CE compliant

Power

- SELV/PELV/NEC® Class 2
- Operating voltage: 24–36 V $\overline{=}$ 100 mA

QS Link Limits

- The QS wired communications link is limited to 100 devices and 100 zones. Each QSE-IO control interface counts as 1 device and 5 zones.
- Each QSE-IO control interface consumes 3 Power Draw Units (PDU) on the QS link. Refer to the QS Link Power Draw Units Specification Submittal (P/N 369405) at www.lutron.com for more information.
- The maximum wiring length for the QS link is 2000 ft (610 m).

Environment

- 32 °F to 104 °F (0 °C to 40 °C).
- Relative humidity less than 90% non-condensing.
- Indoor use only.
- Unit generates heat, maximum 8 BTU/hr.

Functionality and Operating Modes

- Using the inputs, contact closures in other equipment can operate control units to:
 - Select scenes
 - Adjust scenes to reflect status of movable walls
 - Toggle any combination of zones in the system between Off and a configurable preset value
 - Turn lights on or off and/or move shades based on room occupancy
 - Perform special functions such as sequencing, panic, control lockout, or timeclock disable
- Using the outputs, scene and/or zone changes in control units can:
 - Trigger outputs to control other equipment
 - Provide status feedback to other equipment

Functionality and Operating Modes (continued)

- Using the inputs, contact closures in other equipment can operate Sivoia® QS window treatments to:
 - Open or close.
 - Raise, lower, or stop.
 - Select one of three adjustable presets.
- Using the outputs, key presses on QS window treatment keypads or GRAFIK Eye® QS window treatment buttons can:
 - Trigger outputs to other motorized window treatment equipment
- Scene selection
- Occupancy sensor
- Zone toggle
- Shade input
- Special functions
- Shade output
- Partitioning
- For a full list of functionality and operating modes, please see the Operating Modes and Dipswitch Settings table on Pages 8 and 9

Requirements

- QS Link Power Supply, such as a:
 - GRAFIK Eye® QS
 - QS Link power supply, such as the QSPS-P1-1-50
 - Energi Savr Node™ QS
 - Quantum® light management hub
- QS Communication Link (SELV/PELV/NEC® Class 2) (see QS Link Wire Sizes table)

Job Name:	Model Numbers:
Job Number:	

Specifications *(continued)*

Five Input Terminals

- Accept maintained inputs and momentary inputs with 40 msec minimum pulse times
- Off-state leakage current must be less than 100 μ A
- Open circuit voltage: 24 V $\overline{=}$ maximum
- Inputs must be dry contact closure, solid state, open collector, or active-low (NPN)/ active high (PNP) output
 - Open collector NPN or active-low on-state voltage must be less than 2 V $\overline{=}$ and sink 3.0 mA
 - Open collector PNP or active-high on-state voltage must be greater than 12 V $\overline{=}$ and source 3.0 mA


Five Output Terminals

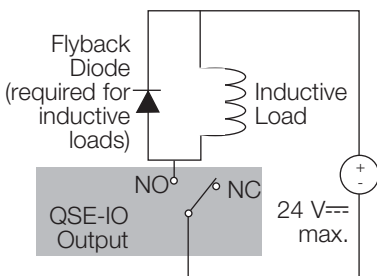
- Provide selectable maintained or momentary (1/4 second) outputs (SELV/PELV/NEC® Class 2 rated only)
- The QSE-IO is not rated to control unclamped, inductive loads. Inductive loads include, but are not limited to, relays, solenoids, and motors. To control these types of equipment, a flyback diode must be used (DC voltages only). See "Terminal Locations"
- Output relays are non-latching (if relays are closed and power is lost, relays will open)

Status LEDs

- Five Status LEDs light when associated output is active (on)

Output Ratings

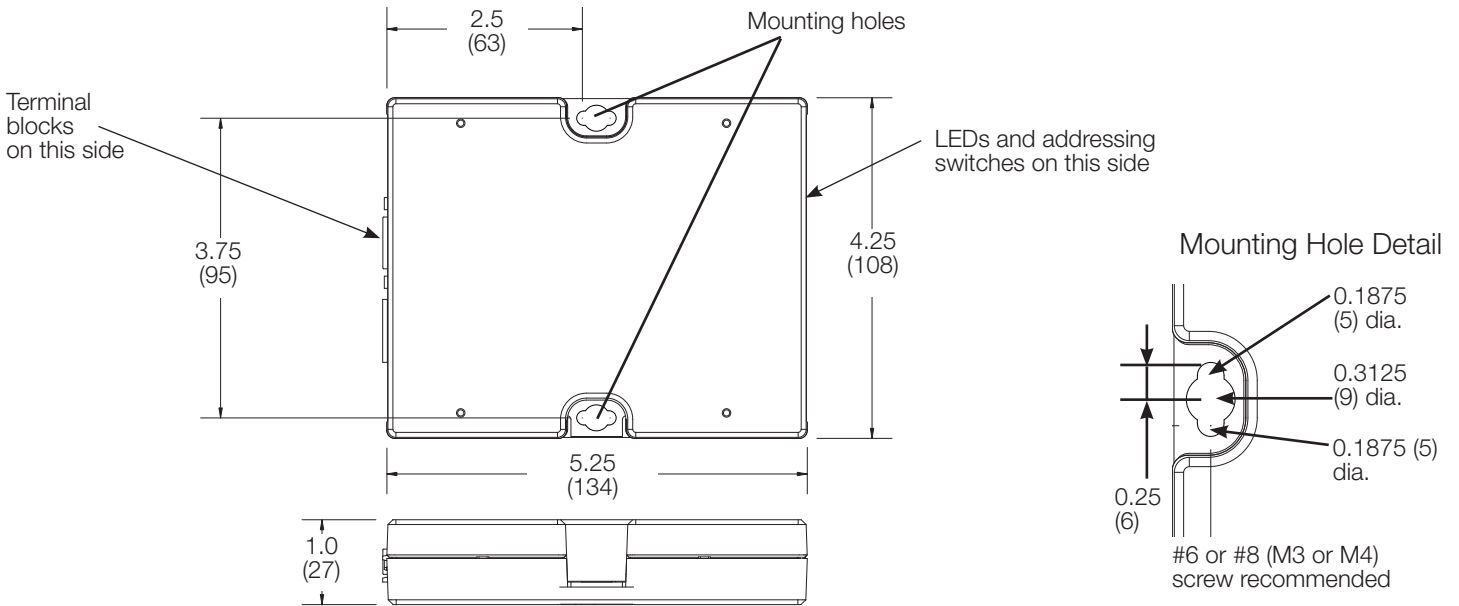
Supply Voltage	Resistive Load 
0–24 V $\overline{=}$	1.0 A
0–24 V \sim	0.5 A



Job Name:	Model Numbers:
Job Number:	

Dimensions

Dimensions are in inches (mm)



Mounting Options

Mount where terminal blocks, switches, and LEDs are accessible. Strip 3/8 in (10 mm) of insulation from wires. Each data link terminal will accept up to two 18 AWG (1.0 mm²) wires. Connect wiring as shown on the Wiring page. LED 1 lights continuously (Power) and LED 7 blinks rapidly (Data Link RX) when the SELV/PELV/NEC® Class 2 Data Link is installed correctly. Choose from the following mounting methods:

1 Direct Wall Mounting

Mount the control interface directly on a wall, as shown in Mounting Methods at right, using screws (not included). When mounting, provide sufficient space for connecting cables.

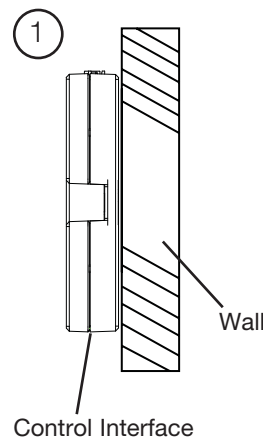
2 Rack Mounting

Place the unit in the LUT-19AV-1U AV rack using screws provided with the unit. The LUT-19AV-1U will hold up to four units.

3 Enclosed Wall Mounting

If conduit is desired for wiring, use the LUT-5x10-ENC to mount one unit.

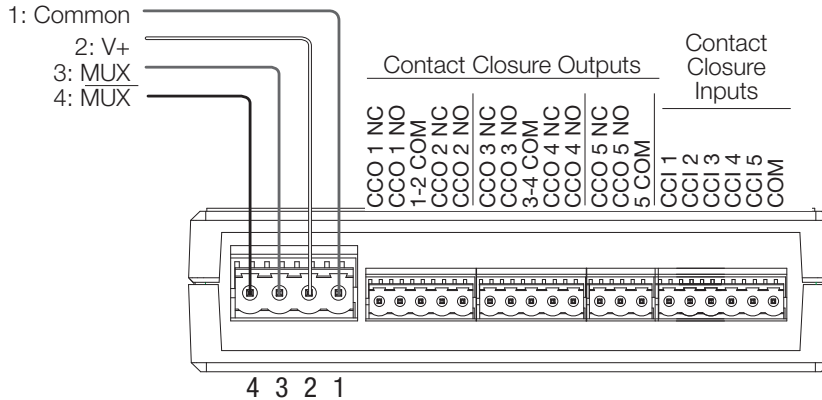
Mounting Methods



Job Name:	Model Numbers:
Job Number:	

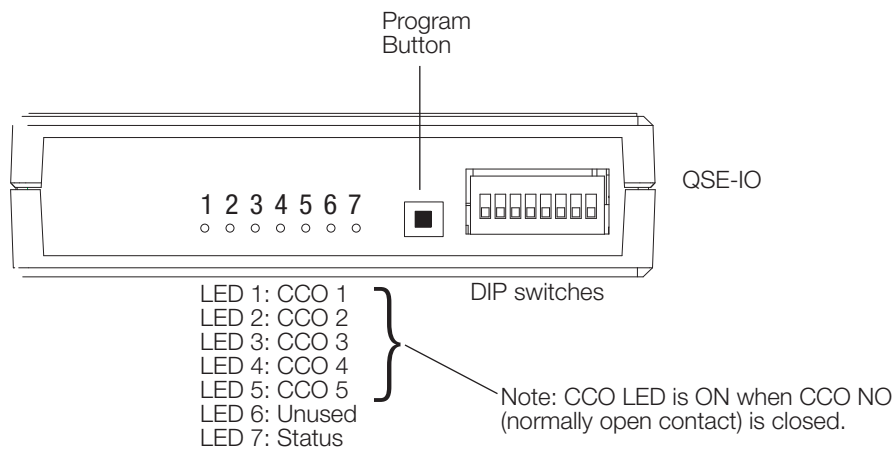
Terminal Locations

QS Data Link (to control units, processor, and wallstations)



CCI and CCO terminals each hold one 28 to 16 AWG (0.08 to 1.5 mm²) wire

LED and DIP Switch Locations



QS Link Wire Sizes (check compatibility in your area)

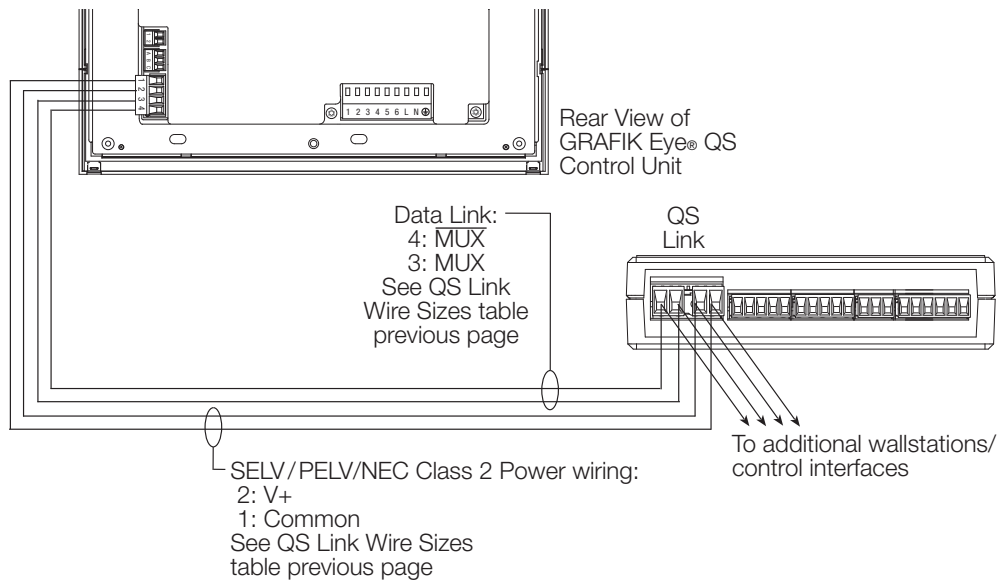
QS Link Wiring Length	Wire Gauge	Lutron® Cable Part Number
< 500 ft (153 m)	Power (terminals 1 and 2) 1 pair 18 AWG (1.0 mm ²)	GRX-CBL-346S (non-plenum) GRX-PCBL-346S (plenum)
	Data (terminals 3 and 4) 1 twisted, shielded pair 22 AWG (0.5 mm ²)	
500 to 2000 ft (153 to 610 m)	Power (terminals 1 and 2) 1 pair 12 AWG (4.0 mm ²)	GRX-CBL-46L (non-plenum) GRX-PCBL-46L (plenum)
	Data (terminals 3 and 4) 1 twisted, shielded pair 22 AWG (0.5 mm ²)	

Job Name:	Model Numbers:
Job Number:	

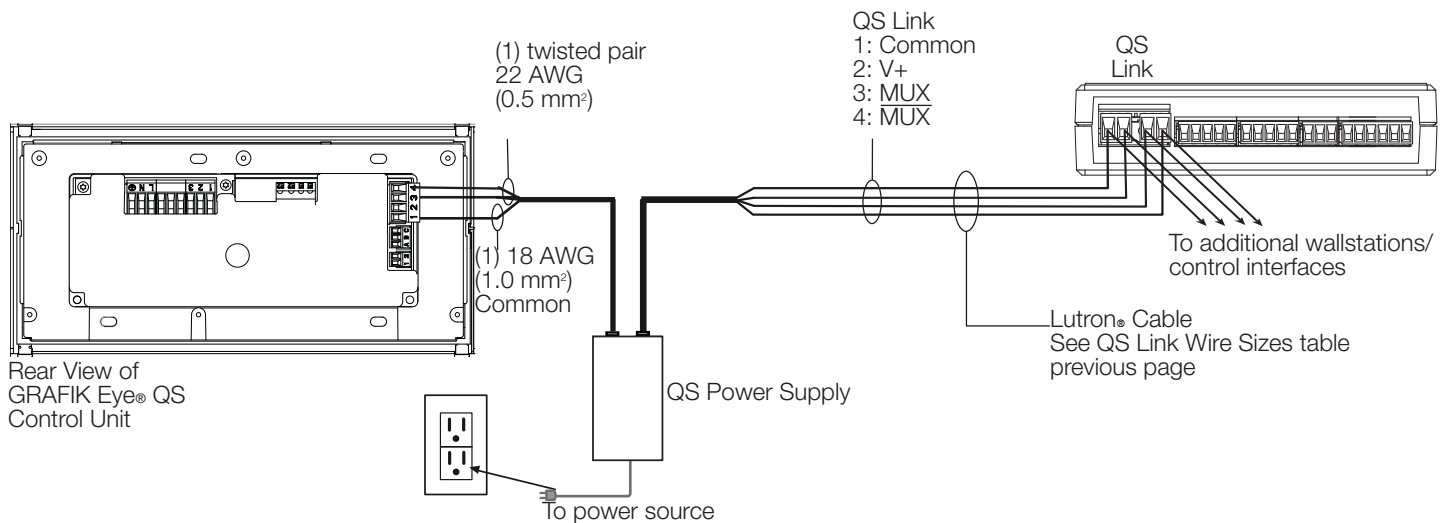
QS Link Wiring Methods (choose one)

- System communication uses SELV/PELV/NEC® Class 2 wiring.
- Follow all local and national electrical codes when installing SELV/PELV/NEC® Class 2 wiring with line voltage/mains wiring.
- Each terminal accepts up to two 18 AWG (1.0 mm²) wires.
- Total length of control link must not exceed 2000 ft (610 m).
- Typical Wire Sizes: See QS Link Wire Sizes table, previous page.
- Connect the terminal 1, 3, and 4 connections to all control units, wallstations, and control interfaces in the QS system. For terminal 2 connectivity, please refer to the wiring diagrams below.

Powered by GRAFIK Eye® QS Control Unit



Powered by a QS Link Power Supply

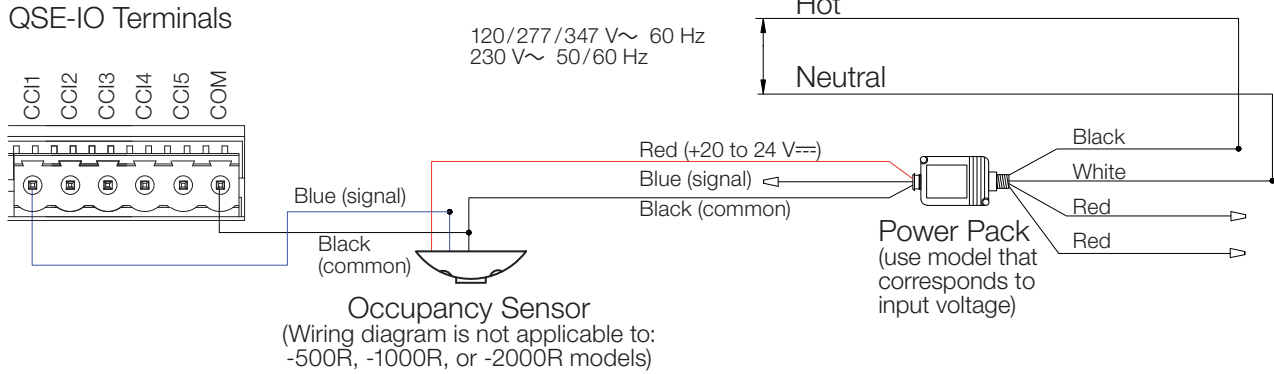


Job Name:	Model Numbers:
Job Number:	

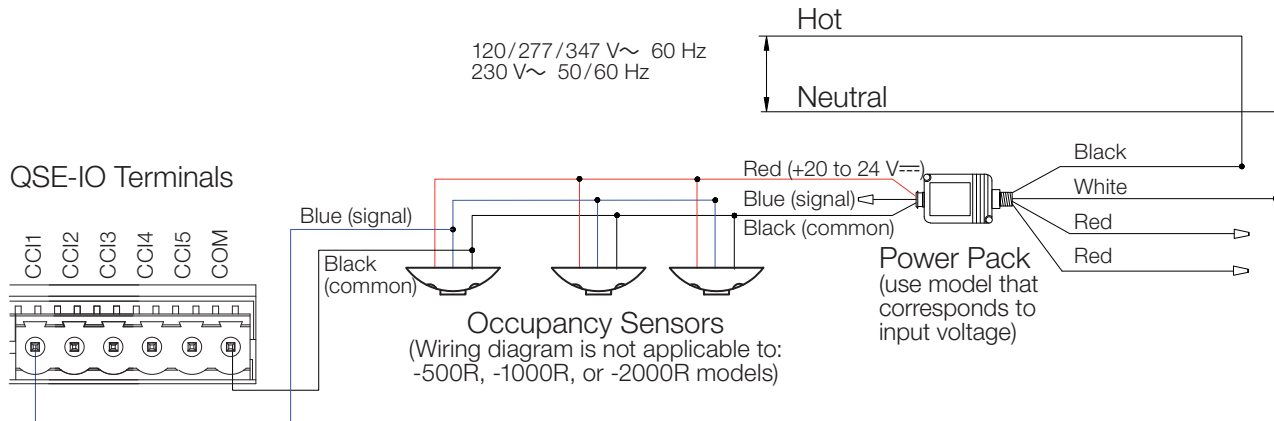
Wiring Application Examples

NOTE: Refer to Spec Submittal #369653 LOS-CDT Series on www.lutron.com for wiring details regarding Models -500R, -1000R, and -2000R for wiring the dry contact output from LOS sensors to the QSE-IO (e.g. 7 wire Occ Sensor with photocell)

1 Lutron® Occupancy Sensor Wired to 1 QSE-IO Device Input



3 Lutron® Occupancy Sensors Wired to 1 QSE-IO Device Input



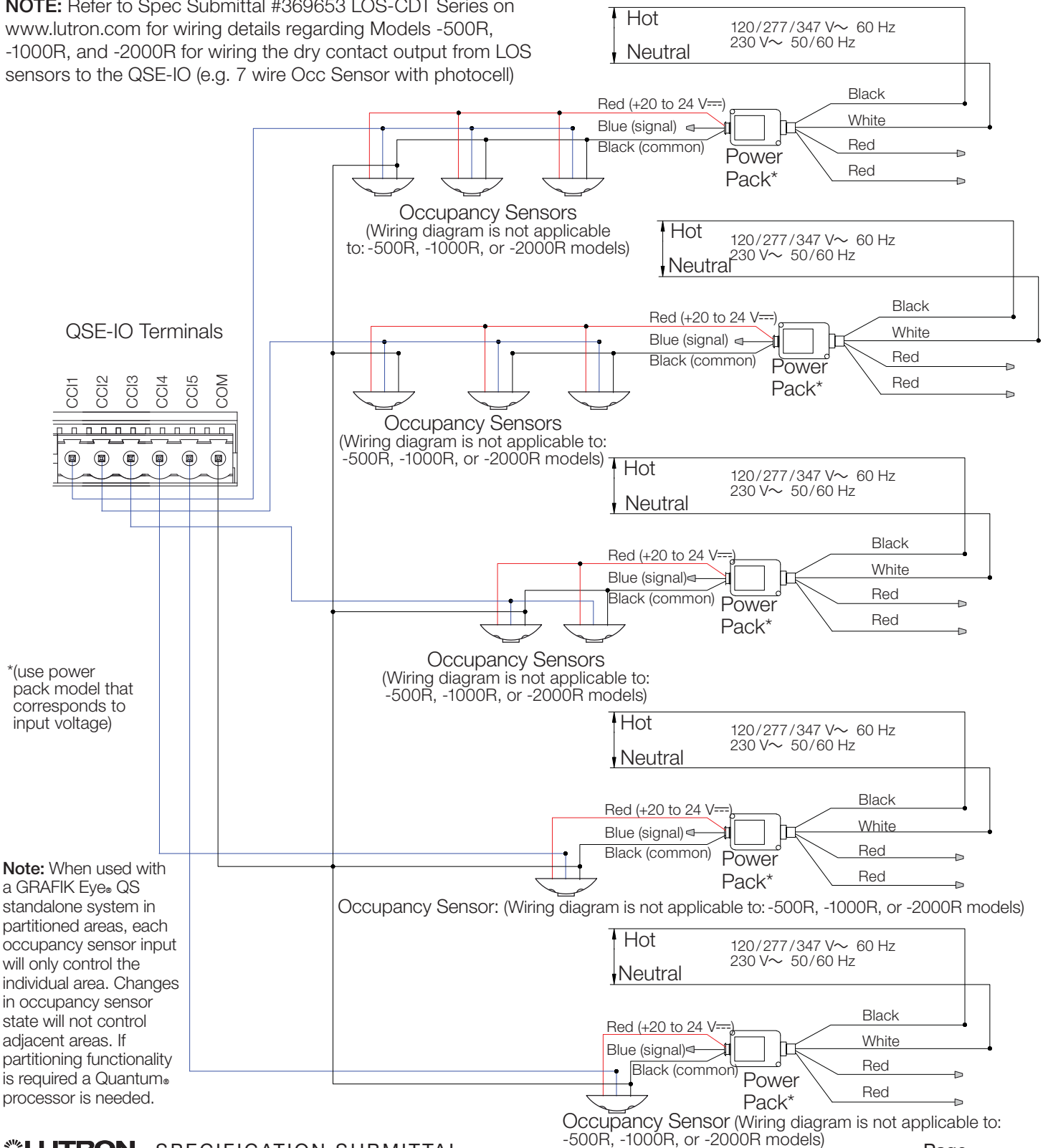
Note: When used with a GRAFIK Eye® QS standalone system in partitioned areas, each occupancy sensor input will only control the individual area. Changes in occupancy sensor state will not control adjacent areas. If partitioning functionality is required a Quantum® processor is needed.

Job Name:	Model Numbers:
Job Number:	

Wiring Application Examples

Multiple Lutron® Occupancy Sensors Wired to Multiple QSE-IO Device Inputs

NOTE: Refer to Spec Submittal #369653 LOS-CDT Series on www.lutron.com for wiring details regarding Models -500R, -1000R, and -2000R for wiring the dry contact output from LOS sensors to the QSE-IO (e.g. 7 wire Occ Sensor with photocell)



Job Name:	Model Numbers:
Job Number:	

QSE-IO Operating Modes and DIP Switch Settings Overview

Mode	Dip Switch						Contact Closures Invoke:						
	3	4	5	6	7	8	Input 1	Input 2	Input 3	Input 4	Input 5	Inputs	Outputs
Scene selection	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 1	Scene 2	Scene 3	Scene 4	Scene Off	Maintained or Momentary	Maintained
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 5	Scene 6	Scene 7	Scene 8	Scene Off		
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 9	Scene 10	Scene 11	Scene 12	Scene Off		
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 13	Scene 14	Scene 15	Scene 16	Scene Off		
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 1	Scene 2	Scene 3	Scene 4	Scene Off	Maintained or Momentary	Momentary
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 5	Scene 6	Scene 7	Scene 8	Scene Off		
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 9	Scene 10	Scene 11	Scene 12	Scene Off		
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Scene 13	Scene 14	Scene 15	Scene 16	Scene Off		
Special (maintained)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Sequence 5–16	Zone lockout	Scene lockout	Panic mode	Timeclock	Maintained	Maintained
Special (momentary)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Sequence 5–16	Zone lockout	Scene lockout	Panic mode	Timeclock	Momentary	
Special 2 (maintained)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Sequence 1–4	Zone lockout	Scene lockout	Panic mode	Afterhours mode	Maintained	Maintained
Special 2 (momentary)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Sequence 1–4	Zone lockout	Scene lockout	Panic mode	Afterhours mode	Momentary	
Shade input preset (“stop if moving”)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Shade open	Shade preset 1	Shade preset 2	Shade preset 3	Shade close	Maintained or Momentary	Maintained
Shade input preset (no “stop if moving”)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>							
Shade input (raise, lower, stop)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Shade open	Shade raise	Shade lower	Shade stop	Shade close	Momentary or Maintained	Maintained
Shade input dual group (“stop if moving”)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Open Group 1	Close Group 1	Open Group 2	Close Group 2	—	Maintained or Momentary	Maintained
Shade input dual group (no “stop if moving”)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>							
Shade input dual group (raise/lower)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Raise/Stop Group 1	Lower/Stop Group 1	Raise/Stop Group 2	Lower/Stop Group 2	—	Momentary	Momentary
Shade input toggle (“stop if moving”: open/stop/close/stop)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Toggle Group 1	Toggle Group 2	Toggle Group 3	Toggle Group 4	Toggle Group 5	Momentary	Momentary
Shade input toggle (no “stop if moving”: open/close)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Toggle Group 1	Toggle Group 2	Toggle Group 3	Toggle Group 4	Toggle Group 5	Maintained	Momentary
AC Shade output (maintained outputs)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Open Group 1	Stop Group 1	Close Group 1	Open Group 2	Close Group 2	Maintained or Momentary	Maintained
AC Shade output (momentary stop)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Open Group 1	Stop Group 1 if moving	Close Group 1	Open Group 2	Close Group 2	Maintained or Momentary	Maintained (except 2, which is Momentary)
AC Shade output (momentary outputs)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Open Group 1	Stop Group 1 if moving	Close Group 1	Open Group 2	Close Group 2	Maintained or Momentary	Momentary

Notes

- For AC shades with only 2 inputs (open/close), set DIP switch 1 to the up/on position to enable the feature that mimics “stop” (asserts both “open” and “close” CCOs together when a “stop” command is received).
- The QSE-IO provides no power, only a control signal, to AC shades. Refer to the instructions that came with your shades for more information.

Legend:

Up/On

Down/Off

Job Name:	Model Numbers:
Job Number:	

QSE-IO Operating Modes and DIP Switch Settings Overview (continued)

Mode	Dip Switch						Contact Closures Invoke:						
	3	4	5	6	7	8	Input 1	Input 2	Input 3	Input 4	Input 5	Inputs	Outputs
Partitioning (momentary)							Wall 1	Wall 2	Wall 3	Wall 4	Wall 5	Momentary	Maintained
Partitioning (maintained)							Wall 1	Wall 2	Wall 3	Wall 4	Wall 5	Maintained	Maintained
Occupancy sensor (auto on/off)							Generates events on occupancy and vacancy					Maintained	Maintained
Occupancy sensor (manual on/auto off)							Generates events on vacancy only					Maintained	Maintained
Zone toggle (maintained)							Toggle 1	Toggle 2	Toggle 3	Toggle 4	Toggle 5	Maintained	Maintained
Zone toggle (momentary)							Toggle 1	Toggle 2	Toggle 3	Toggle 4	Toggle 5	Momentary	
Zone toggle with raise/lower (maintained)							Toggle 1	Toggle 2	Toggle 3	Raise	Lower	Maintained	
Zone toggle with raise/lower (momentary)							Toggle 1	Toggle 2	Toggle 3	Raise	Lower	Momentary	
Zone control (maintained output)							Toggle 1	Toggle 2	Toggle 3	Toggle 4	Toggle 5	Maintained	Maintained
							Toggle 1	Toggle 2	Toggle 3	Toggle 4	Toggle 5	Momentary	
Zone control (momentary output)							Pulse 1	Pulse 2	Pulse 3	Pulse 4	Pulse 5	Maintained	Momentary
							Pulse 1	Pulse 2	Pulse 3	Pulse 4	Pulse 5	Momentary	
Zone control (pulsed output)							Pulse 1	Pulse 2	Pulse 3	Pulse 4	Pulse 5	Maintained	Pulsed
							Pulse 1	Pulse 2	Pulse 3	Pulse 4	Pulse 5	Momentary	
Hotel configuration 1							Service (make up room)	Privacy (do not disturb)	Doorbell	Start/end afterhours mode	Toggle Scene 1/ Off	1-3: Maintained or Momentary 4-5: Maintained	Maintained (except 3)
Hotel configuration 2							Service (make up room)	Privacy (do not disturb)	Doorbell	Start/end afterhours mode	Enable/disable Scene lockout	1-3: Maintained or Momentary 4-5: Maintained	Maintained (except 3)
Integration configuration							Control output 1	Control output 2	Control output 3	Control output 4	Control output 5	Maintained or Momentary	Maintained or Momentary

Notes

- Occupancy sensor: Each input represents 1 sensor/group of sensors. Response to sensor event is programmable at the assigned lighting control.
- "Momentary" output pulse is of fixed duration (250 ms default).
- "Pulsed" output duration corresponds to activating button being held/released.
- Hotel: "Service" and "Privacy" are mutually exclusive; "Doorbell" is locked out when "Privacy" is active.
- DIP switch 1 must be up/on to activate the "Start/End Afterhours" feature on CCI4.
- DIP switch 2 must be up/on to activate the "Toggle Scene" or "Scene Blackout" feature on CCI 5.
- Occupancy sensors will not participate in partitioning logic.

Legend:

Up/On

Down/Off

Job Name:	Model Numbers:
Job Number:	